## Math 4250/6250

Key ideas of course:

Math started with geometry.

Shapes are all around you - but they aren't accidental. Why?

Linear algebra, differential equations and calculus are surprisingly powerful tools for understanding shape.

Definition. The dot product of vectors  $\vec{v}$ ,  $\vec{\omega} \in \mathbb{R}^n$  is given by  $\langle \vec{v}, \vec{\omega} \rangle = \sum_{i=1}^n v_i \omega_i$ 

Definition. The length (or norm) of a vector  $\vec{v} \in \mathbb{R}^n$  is given by  $||\vec{v}|| = \sqrt{2}\vec{v}_i^2 = \sqrt{3}\vec{v}_i$ 

Theorem (Cauchy-Schwartz) For any  $\vec{v}, \vec{\omega} \in \mathbb{R}^n$ ,  $|\langle \vec{v}, \vec{\omega} \rangle| \leq ||\vec{v}|| ||\vec{\omega}||$  with equality  $\langle = \rangle$  one vector is a scalar multiple of the other.

Definition. The angle between  $\vec{v}, \vec{w} \in \mathbb{R}^n$  is obtined by  $\cos \theta = \frac{\langle \vec{v}, \vec{w} \rangle}{\|\vec{v}\| \|\vec{w}\|}$ ,  $\theta \in [0, \pi]$ .

Proof (of C-5). If  $\vec{w}=\vec{0}$ , we're done. If  $\vec{\omega} \neq \vec{0}$ , consider g(t) = 11 x + t ] 11  $=\langle \vec{x} + t\vec{y}, \vec{x} + t\vec{y} \rangle$ = < x, x> + 2 t < x, g> + t < g, g) We can find the minimum of this quadratic function of E by differentiating  $g'(t) = 2(\vec{x}, \vec{y}) + 2t(\vec{y}, \vec{y})$ and solving g'(t)=0 to get

d solving 
$$g'(t) = 0$$
 to  $get$ 

$$t_0 = -\frac{\langle \vec{x}, \vec{y} \rangle}{\langle \vec{y}, \vec{y} \rangle}$$

Now g(t)>0 for all t, so we

Vnow that  $g(t_0) = \langle \vec{x}, \vec{x} \rangle - 2 \frac{\langle \vec{x}, \vec{y} \rangle^2}{\langle \vec{y}, \vec{y} \rangle} + \frac{\langle \vec{x}, \vec{y} \rangle^2}{\langle \vec{y}, \vec{y} \rangle} \frac{\langle \vec{x}, \vec{y} \rangle^2}{\langle \vec{y}, \vec{y} \rangle}$   $= \langle \vec{x}, \vec{x} \rangle - \langle \vec{x}, \vec{y} \rangle^2 > 0$   $= \langle \vec{x}, \vec{y} \rangle$ 

Rearranging, we get

 $\langle \vec{x}, \vec{x} \rangle \langle \vec{y}, \vec{y} \rangle \ge \langle \vec{x}, \vec{y} \rangle^2$ or (taking square roots)  $||\vec{x}|| ||\vec{y}|| \ge |\langle \vec{x}, \vec{y} \rangle|$ 

We have equality  $\langle -2 \rangle g(t_0) = 0$ , in which case  $\vec{X} = -t_0 \vec{y}$  and  $\vec{X}$  is a scalar multiple of  $\vec{y}$ .

We are going to use this to prove Proposition (The triangle inequality) For any vectors v, we IR,  $||\tilde{\omega}||_{+}||\tilde{\omega}||_{+}||\tilde{\omega}||_{+}||\tilde{\omega}||_{+}$ with equality <=> \( \times \) is a positive scalar multiple of \( \tilde{\omega} \). Proof. We compute 117+21 = イン・カ、カ・カン = 〈で、ひ〉+ る〈ひ、む〉+〈む、む〉  $\leq 11711_{5} + 21171111_{5} + 11211_{5}$ Cauchy Schwartz! = (||11|+||11). Now we switch from "geometry" to "differential geometry" by proving an integrated version of this inequality.

Theorem. If Z(t):[a,b] > IR" is a continuous vector-valued function, then Il Salt) dt || < Salt) || dt || sound ity <=> \frac{\hat{alt}}{\lambda(t)} is constant. Proof. Let velk be any vector with 11v11=1. Then for each te [a,b], 112(t)11 = 112(t)11 11711 Cauchy-Schwartz > (act), v)  $\int_{a}^{b} ||\vec{a}(t)|| dt \ge \int_{a}^{b} \langle \vec{a}(t), \vec{v} \rangle dt$   $= \int_{a}^{b} \int_{a=1}^{n} (t) v_{i} dt$ 

$$= \sum_{i=1}^{n} v_i \int_{a}^{b} \alpha_i(t) dt$$

$$=\langle \vec{7}, \int_{0}^{1} \vec{x}(t) dt \rangle$$

Now this is true for all  $\vec{v}$ , so whog we may assume that  $\vec{v}$  is a scalar multiple of  $\int_a^b \vec{a}(t) dt$ . By Cauchy-Schwartz, in that case,

Equality holds if  $\bar{\alpha}(t)$  is a positive Scalar multiple of  $\bar{v}$  for each t, or  $\frac{\bar{\alpha}(t)}{|\bar{\alpha}(t)|} = \bar{v}$  for all t.

We start by studying conves.

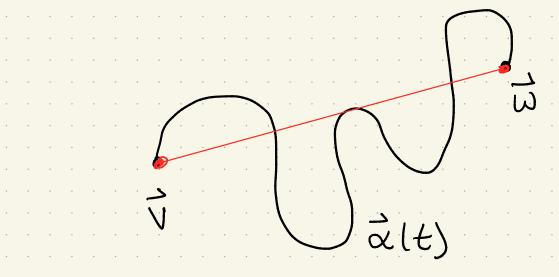
Definition. A function  $\vec{\alpha}: \mathbb{R} \to \mathbb{R}^n$  is called a parametrized conve. We write  $\vec{\alpha}(t) = (\alpha_1(t), \dots, \alpha_n(t))$ .

Recall that the derivative of  $\vec{\alpha}$ ,  $\vec{\alpha}'(t) = (\alpha'_1(t), ..., \alpha'_n(t))$  is also a vector valued function.

Definition. The length  $||\dot{\alpha}'(t)||$  is called the speed of  $\dot{\alpha}(t)$ . The vector  $\dot{\alpha}'(t)$  is called the velocity vector of  $\dot{\alpha}(t)$ .

Definition. If  $\vec{a}: [a,b] \rightarrow \mathbb{R}^n$ , the length of the curve is  $\int_{a}^{b} |\vec{a}'(t)| dt$ 

We are now ready to prove our first main theorem!



Theorem. If  $\vec{v}, \vec{\omega} \in \mathbb{R}^n$  are any two points, a shortest differentiable curve  $\vec{\alpha} : [0,1] \rightarrow \mathbb{R}^n$  with  $\vec{\alpha}(0) = \vec{v}$  and  $\vec{\alpha}(1) = \vec{\omega}$  is the straight line  $\vec{\alpha}(t) = \vec{v} + t(\vec{\omega} - \vec{v})$  which has length  $||\vec{v} - \vec{\omega}||$ .

Proof. If 
$$\vec{\alpha}: [0,1] \rightarrow \mathbb{R}^n$$
 is diff,  $\vec{\alpha}(1) - \vec{\alpha}(0) = \int_0^1 \vec{\alpha}'(t) dt$  and so  $||\vec{\alpha}(1) - \vec{\alpha}(0)|| = ||\int_0^1 \vec{\alpha}'(t) dt||$ 

$$\leq \int_0^1 ||\vec{\alpha}'(t)|| dt = \text{length of } \vec{\alpha}$$
Thus the length of  $\vec{\alpha}$  is at least  $||\vec{\alpha}(1) - \vec{\alpha}(0)|| = ||\vec{\omega} - \vec{v}||$ . If  $\vec{\alpha}(t) = \vec{v} + t(\vec{\omega} - \vec{v})$  then  $\vec{\alpha}'(t) = \vec{\omega} - \vec{v}$ , and  $||\vec{\alpha}'(t)|| = ||\vec{\omega} - \vec{v}||$ , so the length is exactly  $\int_0^1 ||\vec{\omega} - \vec{v}|| dt = ||\vec{\omega} - \vec{v}||$ .  $|\vec{\omega}|$ 

Notice that we haven't proved that the line is the unique length minimizing curve. (That will take more theory!)

Now suppose we have two curves

Proposition If  $\vec{\lambda}, \vec{\beta} : \mathbb{R} \to \mathbb{R}^n$  are differentiable functions, then  $(\vec{\alpha}(t), \vec{\beta}(t))$  is differentiable and  $\frac{d}{dt}(\vec{\alpha}(t), \vec{\beta}(t)) = (\vec{\alpha}'(t), \vec{\beta}(t))$   $+(\vec{\alpha}(t), \vec{\beta}'(t))$ .

Proof (homework)

Proposition. If  $\vec{\alpha}(t)$  is a vector valued function so that  $||\vec{\alpha}(t)|| = 1$ , then  $\langle \vec{\alpha}'(t), \vec{\alpha}(t) \rangle = 0$ .

Proof. If  $\|\vec{\alpha}(t)\| = 1$ , then  $\|\vec{\alpha}(t)\|^2 = 1$ , or  $(\vec{\alpha}(t), \vec{\alpha}(t)) = 1$ . Differentiating, both sides,

 $0 = \frac{d}{dt} \langle \dot{\alpha}(t), \dot{\alpha}(t) \rangle = \langle \dot{\alpha}'(t), \dot{\alpha}(t) \rangle + \langle \dot{\alpha}(t), \dot{\alpha}'(t) \rangle$   $= 2 \langle \dot{\alpha}'(t), \dot{\alpha}(t) \rangle. \quad \square$ 

We now recall (for vectors in IR3)

Definition. If  $\vec{v}, \vec{\omega} \in \mathbb{R}^3$ , the cross product  $\vec{v} \times \vec{\omega} = (v_2 \omega_3 - v_3 \omega_2, v_3 \omega_1 - v_4 \omega_3, v_4 \omega_2 - v_2 \omega_4)$ .

## Properties.

- 1) The cross product is bilinear.
- 2) vxi is orthogonal to v and is
- 3)  $\| \vec{\nabla} \times \vec{\omega} \| = \| \vec{v} \| \| \vec{\omega} \| \sin \theta$ , where  $\theta$  is the angle between  $\vec{v}$  and  $\vec{\omega}$ .
- 4) Vx W = WxV

We will often use

Definition. If  $\vec{v}, \vec{v}, \vec{\omega} \in \mathbb{R}^3$ , the triple product is  $\langle \vec{u}, \vec{v} \times \vec{\omega} \rangle$ .

Properties.

- 1) The triple product is trilinear
- 2)  $\langle \vec{u}, \vec{v} \times \vec{\omega} \rangle = \det \begin{pmatrix} U_{1} & V_{1} & \omega_{1} \\ U_{2} & V_{2} & \omega_{2} \\ U_{3} & V_{3} & \omega_{3} \end{pmatrix}$
- 3) 〈む,ゼxむ〉= -〈む,むxむ〉=-〈む,むxむ〉 = -〈む,ゼxむ〉

Proposition. If  $\vec{\alpha}(t)$ ,  $\vec{\beta}(t)$  are vector valued functions in  $\mathbb{R}^3$ ,

 $\frac{d}{dt} \vec{\chi}(t) \times \vec{\beta}(t) = \vec{\chi}'(t) \times \vec{\beta}(t) + \vec{\chi}(t) \times \vec{\beta}'(t).$ Proof. (Homework)

note the order

This gives us our first set of tools to think about curve geometry.

Next time, we'll practice constructing some curves to play with.