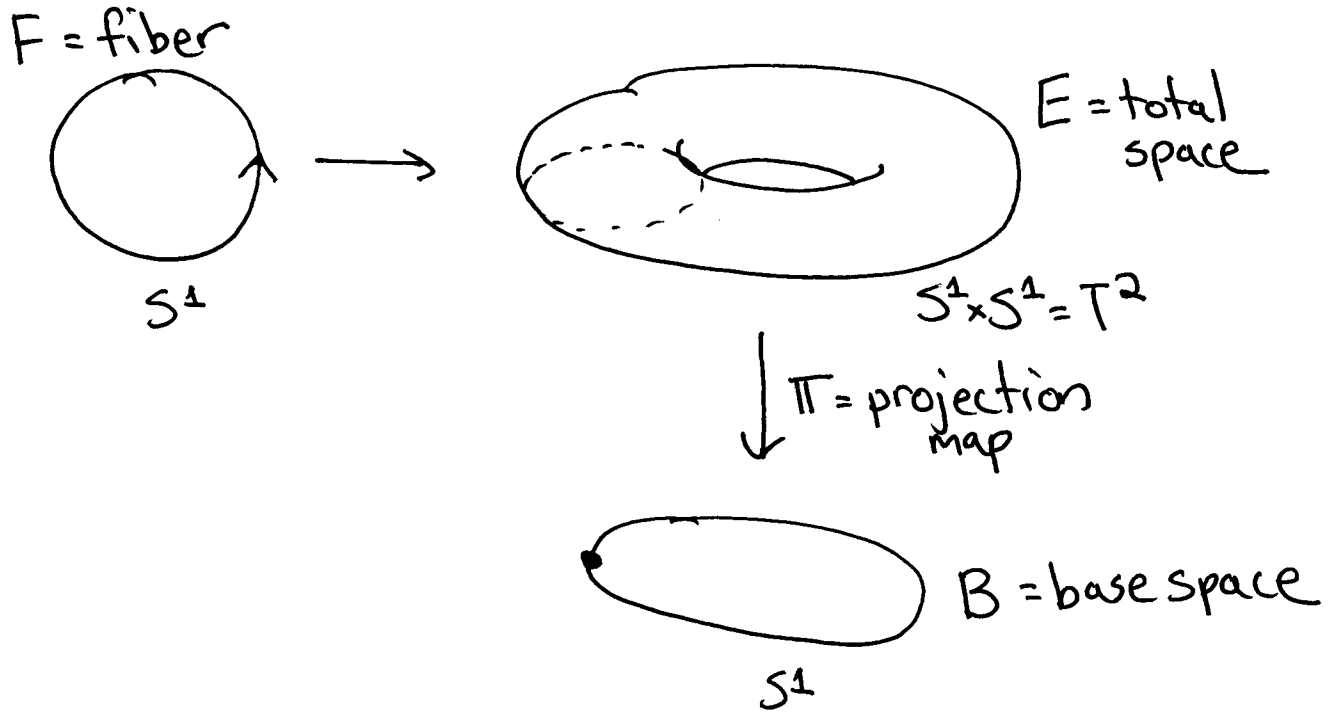


Lecture 2. Vector Bundles

A bundle is best understood as a kind of "twisted product" of two manifolds.



A product space is one example, but a trivial one. Formally, we have

Definition. A real vector bundle $\xi^{(x)}$ over B consists of

- 1) a topological space E called the total space

(2)

2) a (continuous) map $\pi: E \rightarrow B$ called the projection map

3) for each $b \in B$ a vector-space structure on $\pi^{-1}(b)$.

which obey the following conditions:

For each $b \in B$, \exists a neighborhood U , an integer n , and a homeomorphism

$$h: U \times \mathbb{R}^n \rightarrow \pi^{-1}(U)$$

so that for each $b \in U$, $x \mapsto h(b, x)$ is an isomorphism $\mathbb{R}^n \rightarrow \pi^{-1}(b)$.

We call (U, h) a local coordinate system for ξ about b .

If $U = B$, the bundle is trivial.

We call $\pi^{-1}(b)$ the fiber over b .

③

We usually assume that all fibers have the same dimension n , making ξ an n -plane bundle.

If ~~the~~ ~~are~~ everything is smooth and U is a diffeomorphism, then this is a smooth vector bundle.

Definition. Two vector bundles over the same space are isomorphic iff \exists a homeomorphism $f: E(\xi_1) \rightarrow E(\xi_2)$ so that $F_b(\xi_1) \xrightarrow{f} F_b(\xi_2)$ is an isomorphism for all b .

Example. $B \times \mathbb{R}^n$ is the ^{total space of the} trivial bundle, ~~is~~ over B if we let $\pi(b, x) = b$ and take the vector space structure

$$t_1(b, \vec{x}_1) + t_2(b, \vec{x}_2) = (b, t_1 \vec{x}_1 + t_2 \vec{x}_2)$$

on $\pi^{-1}(b)$.

Example. The tangent bundle, TM .

~~Example~~

If the tangent bundle is trivial, we say M is parallelizable.

Example. T^2 is parallelizable (prove it!)
 S^2 is not parallelizable (by $\chi \neq 0$)

so we have our first example of a nontrivial vector bundle in TS^2 .

Example. If $M \subset \mathbb{R}^n$, we can define the normal bundle of M to be the subspace of $M \times \mathbb{R}^n$ of pairs

$$(x, v) \text{ s.t. } v \perp T_x M$$

This is usually denoted ν .

(5)

Question. Is the normal bundle of S^2 trivial?

Question. Suppose you can embed M in \mathbb{R}^{n+1}

Does that mean that ν is trivial?

Immerse?

Example. Define $\mathbb{R}P^n$ as usual. The canonical line bundle over $\mathbb{R}P^n$ is the \mathbb{R} -bundle given by the subset of $\mathbb{R}P^n \times \mathbb{R}^{n+1}$ of (x, v) so that v is a multiple of x .

We call this bundle γ_n^1 .

It is clear that γ_n^1 is locally trivial.

Theorem If $n > 1$, γ_n^1 is not trivial.

We will prove this using cross-sections.

Definition. A cross section s of E is a continuous function $s: B \rightarrow E$ which

⑥

maps $b \mapsto F_b(\xi)$. The cross-section is nowhere zero if $s(b) \neq \vec{0}$ for all b .

Note that a vector field is a cross-section of the tangent bundle.

Proof. The trivial bundle has a nowhere zero cross-section. So suppose $s: \mathbb{R}P^n \rightarrow E(\gamma_n^1)$ is a cross-section. Consider

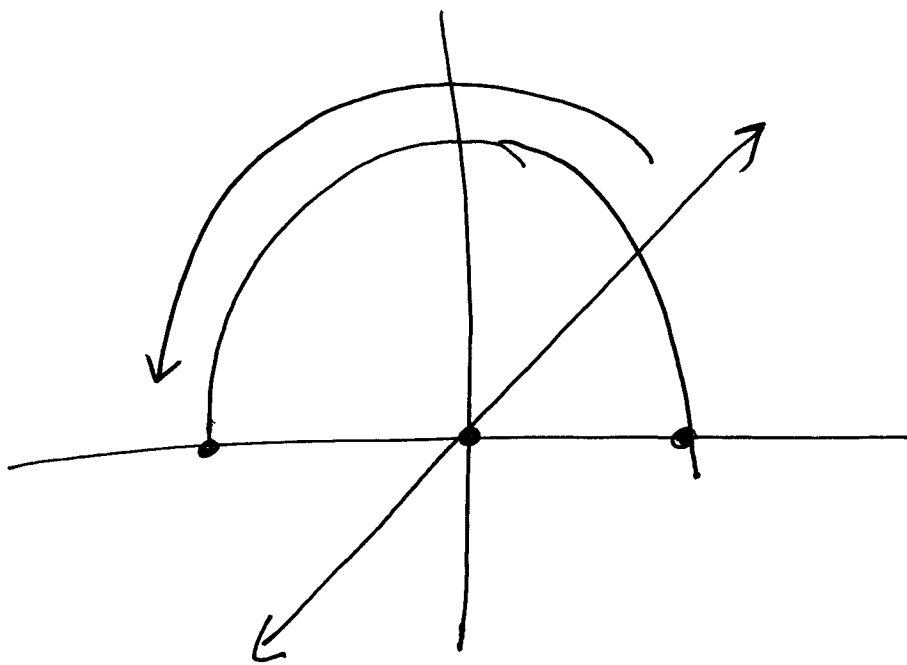
$$f: S^n \rightarrow \mathbb{R}P^n \xrightarrow{s} E(\gamma_n^1).$$

Now $f(x) = (\xi \pm x \xi, t(x)x)$ where $t(x)$ is a continuous function of x . And

$$f(-x) = f(x), \text{ so } t(-x) = -t(x).$$

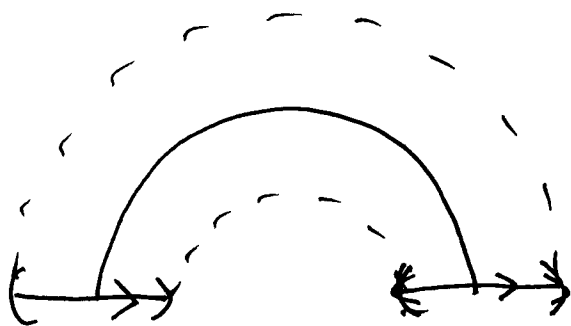
Now S^n is connected, ~~to~~ so ~~there~~ $t(x_0) = 0$ for some x_0 on any path from x to $-x$.

Explicit example. γ_1^1 .



We identify RP^1 with the upper ~~hemisphere~~ half-circle (with endpoints identified).

Note that over this interval we have



an (open) strip, but the gluing reverses orientation on the ~~strip~~ boundary line.

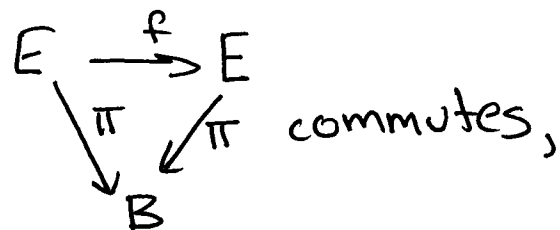
Hence $\gamma_1^1 =$ open mobius strip, while the trivial $S^1 \times \mathbb{R}^1$ bundle is the cylinder.

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Now suppose we have a bunch of cross-sections $\{s_1, \dots, s_n\}$ of ξ .

Definition. A collection $\{s_1, \dots, s_n\}$ of cross sections of ξ are nowhere-dependent if for each $b \in B$, $s_1(b), \dots, s_n(b)$ are linearly independent.

Lemma. Let ξ, η be vector bundles over B . If $f: E(\xi) \rightarrow E(\eta)$ is continuous and maps each $F_b(\xi)$ isomorphically onto $F_b(\eta)$ then f is a homeomorphism and $\xi \cong \eta$.



Proof. By assumption, and f is 1-1, onto and continuous. It remains only to show f^{-1} is continuous, which follows from the fact that matrix inverses are cts.

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Theorem. An \mathbb{R}^n -bundle ξ is trivial \Leftrightarrow it ~~is~~ admits n ~~non~~ cross-sections which are nowhere dependent.

Proof. Easy consequence of Lemma.

Examples.

S^1 and S^3 ~~these~~ are parallelizable.

Euclidean vector bundles.

We can put a little more structure on our vector bundles by asking for an inner product (determined by a pos. def. quadratic form) on each vector space.

Definition. A Euclidean vector bundle is a real vector bundle together with a continuous function $\mu: E(\xi) \rightarrow \mathbb{R}$

and positive definite which is quadratic[^] on each fiber.

This is called a Euclidean metric on ξ , and if $\xi = TM$, a Riemannian metric on M .

Note that \mathbb{R}^n has the standard metric and the inclusion $M \hookrightarrow \mathbb{R}^n$ induces

$$TM \hookrightarrow T\mathbb{R}^n$$

which makes any $M \subset \mathbb{R}^n$ Riemannian.

Lemma. If ξ is a trivial n -plane bundle and ν is a Euclidean metric on ξ , \exists ~~n~~ n orthonormal cross-sections s_1, \dots, s_n .

Proof. Continuity of Gram-Schmidt orthogonalization.

Problems, 2A-2B on p.23